



Code for new class :

/\*\*

 \* Class new\_class

 \*/

public class new\_class {

  //

  // Fields

  //

  //

  // Constructors

  //

  public new\_class () { };

  //

  // Methods

  //

  //

  // Accessor methods

  //

  //

  // Other methods

  //

}

Code for central mag sys :

\*\*

 \* Class central\_management\_system

 \*/

public class central\_management\_system {

  //

  // Fields

  //

  private void store\_details;

  private void verify\_details;

  private void verify\_;

  private void enroll\_;

  //

  // Constructors

  //

  public central\_management\_system () { };

  //

  // Methods

  //

  //

  // Accessor methods

  //

  /\*\*

   \* Set the value of store\_details

   \* @param newVar the new value of store\_details

   \*/

  private void setStore\_details (void newVar) {

    store\_details = newVar;

  }

  /\*\*

   \* Get the value of store\_details

   \* @return the value of store\_details

   \*/

  private void getStore\_details () {

    return store\_details;

  }

  /\*\*

   \* Set the value of verify\_details

   \* @param newVar the new value of verify\_details

   \*/

  private void setVerify\_details (void newVar) {

    verify\_details = newVar;

  }

  /\*\*

   \* Get the value of verify\_details

   \* @return the value of verify\_details

   \*/

  private void getVerify\_details () {

    return verify\_details;

  }

  /\*\*

   \* Set the value of verify\_

   \* @param newVar the new value of verify\_

   \*/

  private void setVerify\_ (void newVar) {

    verify\_ = newVar;

  }

  /\*\*

   \* Get the value of verify\_

   \* @return the value of verify\_

   \*/

  private void getVerify\_ () {

    return verify\_;

  }

  /\*\*

   \* Set the value of enroll\_

   \* @param newVar the new value of enroll\_

   \*/

  private void setEnroll\_ (void newVar) {

    enroll\_ = newVar;

  }

  /\*\*

   \* Get the value of enroll\_

   \* @return the value of enroll\_

   \*/

  private void getEnroll\_ () {

    return enroll\_;

  }

  //

  // Other methods

  //

}

Code for management system :

/\*\*

 \* Class trading\_management\_system

 \*/

public class trading\_management\_system {

  //

  // Fields

  //

  private void verify\_product;

  private void amount;

  private void transport;

  private void delivery\_product;

  private void money\_transfer\_;

  //

  // Constructors

  //

  public trading\_management\_system () { };

  //

  // Methods

  //

  //

  // Accessor methods

  //

  /\*\*

   \* Set the value of verify\_product

   \* @param newVar the new value of verify\_product

   \*/

  private void setVerify\_product (void newVar) {

    verify\_product = newVar;

  }

  /\*\*

   \* Get the value of verify\_product

   \* @return the value of verify\_product

   \*/

  private void getVerify\_product () {

    return verify\_product;

  }

  /\*\*

   \* Set the value of amount

   \* @param newVar the new value of amount

   \*/

  private void setAmount (void newVar) {

    amount = newVar;

  }

  /\*\*

   \* Get the value of amount

   \* @return the value of amount

   \*/

  private void getAmount () {

    return amount;

  }

  /\*\*

   \* Set the value of transport

   \* @param newVar the new value of transport

   \*/

  private void setTransport (void newVar) {

    transport = newVar;

  }

  /\*\*

   \* Get the value of transport

   \* @return the value of transport

   \*/

  private void getTransport () {

    return transport;

  }

  /\*\*

   \* Set the value of delivery\_product

   \* @param newVar the new value of delivery\_product

   \*/

  private void setDelivery\_product (void newVar) {

    delivery\_product = newVar;

  }

  /\*\*

   \* Get the value of delivery\_product

   \* @return the value of delivery\_product

   \*/

  private void getDelivery\_product () {

    return delivery\_product;

  }

  /\*\*

   \* Set the value of money\_transfer\_

   \* @param newVar the new value of money\_transfer\_

   \*/

  private void setMoney\_transfer\_ (void newVar) {

    money\_transfer\_ = newVar;

  }

  /\*\*

   \* Get the value of money\_transfer\_

   \* @return the value of money\_transfer\_

   \*/

  private void getMoney\_transfer\_ () {

    return money\_transfer\_;

  }

  //

  // Other methods

  //

}